

## **MEDIA RELEASE**

*For Immediate Release*

### **National Gallery Singapore presents #SmallBigDreamersAtHome, the first online festival in Singapore for children to play, learn and create with art**

*Close to 30 interactive games, hands-on activities, and videos inspired by artworks from Singapore and Southeast Asian artists will be available online*

**Singapore, 1 June 2020** — National Gallery Singapore’s biennial children’s festival, *Small Big Dreamers*, returns for its second edition with a digital twist from 1 June 2020 to 28 March 2021! Alongside [#GalleryAnywhere](#)<sup>1</sup>, #SmallBigDreamersAtHome is part of a concerted effort of key initiatives aimed at bringing more art experiences to its audiences, even while the Gallery remains temporarily closed due to the ongoing COVID-19 situation. Following the introduction of new weekly activities on [Gallery Kids!](#)<sup>2</sup> during the May school holidays, #SmallBigDreamersAtHome is the first online art festival in Singapore that serves up a series of fun and engaging activities for children aged six to 12, featuring interactive games, and easy-to-follow, hands-on activities designed to let them unleash their inner artist while learning about artworks within the National Collection and beyond.

Suenne Megan Tan, Director of Audience Development and Engagement at National Gallery Singapore said, “With families spending more time at home to curtail the spread of COVID-19, we want to provide opportunities for parents to continue engaging their children with art during this time. #SmallBigDreamersAtHome allows children to learn while being in their element with the online platform and ignites their imagination through creative play. We hope that it will serve as a springboard for new and regular visitors to take their own self-guided adventures into the world of art and look forward to welcoming them at the Gallery soon”.

#### **Adventures inspired by Singapore and Southeast Asian art**

Children’s adventures take place on the new [#SmallBigDreamersAtHome interactive site](#), inspired by the art of five artists in Singapore and Southeast Asia. Holding focus groups with children, the Gallery allowed little ones to shape the festival by selecting artworks they wanted #SmallBigDreamersAtHome to be based on, namely *Tropical Fruits* by Georgette Chen, *Horizontals I* by Choy Weng Yang, *Gamelan Orchestra* by Sudjana Kerton, and *Dungun Siri II* by Ruzaiika Omar Basaree. Completing this line-up is Singaporean artist Yeo Shih Yun, whose work, *My INK-credible Adventure*, focuses on the medium of ink painting.

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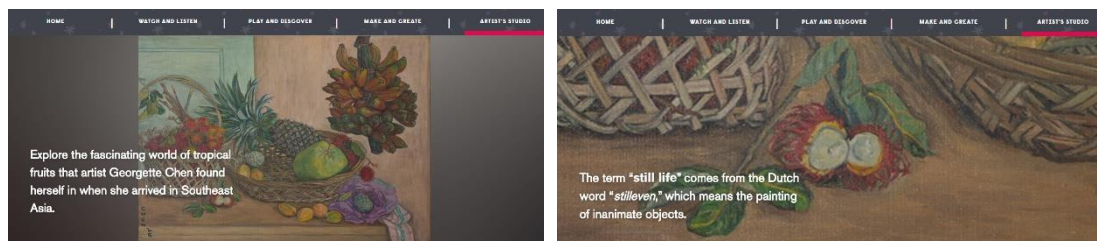
<sup>1</sup> A digital portal by the Gallery for the audience to get their daily dose of art and virtual experiences in the comfort of their homes

<sup>2</sup> A digital portal by the Gallery, targeted at kids, which offers weekly home-based art activities and resources to nurture one’s interest in art

## A bevy of art activities across five fun-filled experience zones

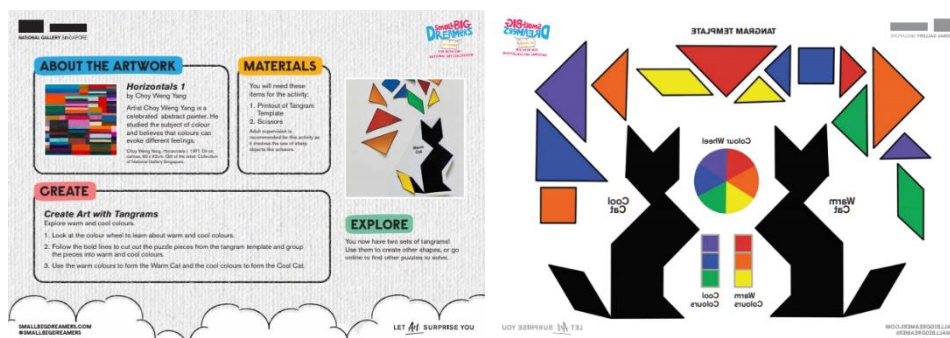
Visitors will be able to learn more about the artworks, have fun with interactive online games, let their creative juices flow with downloadable hands-on activities, and watch videos that include guided art tutorials. These experiences are brought to life through four experience zones, each featuring content and activities based on the five key artists and their works. From September, a fifth experience zone will be added, featuring scheduled live-streamed programmes for children to sign up for.

- Artists' Studio** – Through an immersive art-viewing experience, kids can begin their journey by first learning about the artworks and their respective artists upon which the festival is based. The dynamic interface also brings them up close and personal with all five artworks, unveiling interesting facts and details about each masterpiece as they scroll through.



*In the Artists' Studio section of the website, kids get to take a keener look at the artworks while learning fun facts about them*

- Make and Create** – Taking a break from their screens, parents can download and print a collection of activity sheets. Comprising fun arts and crafts projects that invite kids to create, these printable activities explore the practice of every featured artist in a child-friendly and consumable way.



*Free downloadable activity sheet for endless offline fun*

- Play and Discover** – Additionally, kids can have fun with interactive games that also serve to educate them on the artmaking techniques employed within the artworks. Three of such games will be made available from 1 June; namely *An Artist's Tropical Landscape* (inspired by Georgette Chen's *Tropical Fruits*), *Feeling Blocks* (inspired by Choy Weng Yang's *Horizontalis I*) and *My INK-credible Adventure* by Yeo Shih Yun. Two more games based on

works by Indonesian artist Sudjana Kerton and Malaysian artist Ruzaika Omar Basaree will be released in July 2020.



*Interactive game inspired by Georgette Chen's Tropical Fruits explores the concept of composition and shadows in art*

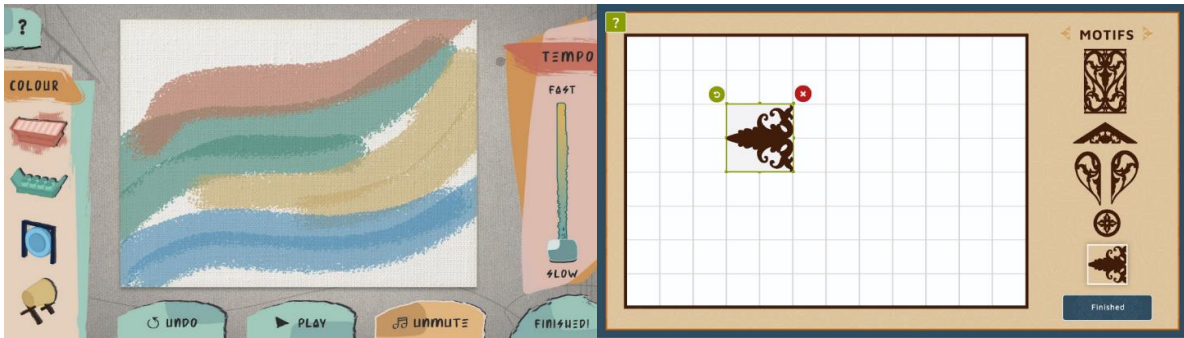
- **Watch and Listen** – Explore a series of on-demand tutorial videos facilitated by educational experts, independent artists, and illustrators, which hope to inspire kids to embark on projects of their own while simulating the artistic practices of some of the featured artists. Fun and engaging storytelling sessions along with sit-down chats with artists, educators and curators will join the line-up later in the year.



*Video tutorial for children to create patterns*

### **Always something new to engage young audiences through the year**

Come July 2020, two more interactive games inspired by works of regional artists will be made available. One of them is **Music Making**, a game that takes reference from *Gamelan Orchestra* by Sudjana Kerton. The other interactive titled **Dungun Dreaming** is inspired by *Dungun Siri II* by Ruzaika Omar Basaree. These will be accompanied by new home-based activity sheets and videos.



*Interactive games inspired by Gamelan Orchestra and Dungun Siri II will be made available in July 2020*

In September, the Gallery will introduce the fifth experience zone titled **SBD Live!**. In this new zone, they will be able to register for, and enjoy a series of approximately seven scheduled programmes such as live-streamed workshops, talks and performances, bringing the fun of a Gallery outing into their homes. As we continue to be more measured with physical gatherings, this new experience will continue to provide regular opportunities for families to bond over art-related activities.

In November, the Gallery will once again introduce new content on #SmallBigDreamersAtHome with more activity sheets, programmes and videos—just in time for the year-end school holidays.

Parents and children are encouraged to share their artworks created in response to the festival on social media with the hashtag #SmallBigDreamersAtHome for a chance to be featured in a series of compilation videos under the banner *Made by #SmallBigDreamersAtHome*. These videos will be published on the website in August and December 2020, and further reinforce *Small Big Dreamers* as a festival created for children, and with children.

#SmallBigDreamersAtHome also complements other family-friendly online resources and programmes by the Gallery, such as the refreshed [Gallery Kids! website](#) which offers new weekly home-based art activities and resources to nurture one’s interest in art.

#SmallBigDreamersAtHome is proudly supported by the Gallery’s Development Partner, Tote Board. Mr Fong Yong Kian, Chief Executive of Tote Board, shared, “We’re seeing whole new ways of engaging the community, from online classrooms for students to supporting our vulnerable seniors through teleconferencing. These are trying times but organisations are adapting to new ways of operating, and Tote Board is ready to support the Gallery in devising novel unconventional ways of bringing art to the people. A dose of art and fun for the whole family can be especially beneficial to mental and emotional well-being. As demonstrated by #SmallBigDreamersAtHome, we can seize upon new opportunities to change the way we work and play”.

For more information about the festival, please visit: [www.smallbigdreamers.com](http://www.smallbigdreamers.com)

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#### **Annex A: List of experiences on #SmallBigDreamersAtHome**

**For media enquiries:****Tate Anzur**

Keith Kay

Mobile: 8727 4845

Email: [keith.kay@tateanzur.com](mailto:keith.kay@tateanzur.com)**National Gallery Singapore**

Rajeswary Shamugham

DID: 6697 9188

Email: [rajeswary.shamugham@nationalgallery.sg](mailto:rajeswary.shamugham@nationalgallery.sg)**About National Gallery Singapore**

National Gallery Singapore is a leading visual arts institution which oversees the world's largest public collection of Singapore and Southeast Asian modern art. Situated at the birthplace of modern Singapore, in the heart of the Civic District, the Gallery is housed in two national monuments - City Hall and former Supreme Court - that have been beautifully restored and transformed into this exciting 64,000-square-metre venue. Reflecting Singapore's unique heritage and geographical location, the Gallery aims to be a progressive museum that creates dialogues between the art of Singapore, Southeast Asia and the world to foster and inspire a creative and inclusive society. This is reflected in our collaborative research, education, long-term and special exhibitions, and innovative programming. The Gallery also works with international museums such as Centre Pompidou, Musée d'Orsay, Tate Britain, National Museum of Modern Art, Tokyo (MOMAT) and National Museum of Modern and Contemporary Art, Korea (MMCA), to jointly present Southeast Asian art in the global context, positioning Singapore as a key node in the global visual arts scene.

In 2019, the Gallery was the only museum in Southeast Asia that received a ranking in The Art Newspaper's annual global survey of attendance at art museums, taking 32nd place. It was the first museum in Asia to receive the Children in Museums Award by the European Museum Academy and Hands On! International Association of Children in Museums in 2018. The Gallery also won the awards for "Best Theme Attraction" at TTG Travel Awards 2017, "Best Attraction Experience", "Breakthrough Contribution to Tourism" and "Best Customer Service (Attractions)" at the prestigious Singapore Tourism Awards in 2016 for its role in adding to the vibrancy of Singapore's tourism landscape.

**About Tote Board**

Established in 1988, Tote Board (Singapore Totalisator Board) is a statutory board of the Ministry of Finance. As a grantmaking organisation, Tote Board works closely with stakeholders and partners, to support broad and diverse worthy projects in the sectors of Arts, Community Development, Education, Health, Social Service and Sports. Through these projects, Tote Board helps to uplift the community by giving hope to vulnerable groups and improving the lives of all in Singapore.

Being a broad-based grantmaker, Tote Board strives to identify synergies and needs across multiple sectors, and tailor our funding efforts accordingly to create greater impact. The wide reach of Tote Board's grants has enabled us to touch the lives of Singaporeans from all walks of life. We provide equitable opportunities for vulnerable groups, strengthen communities, and inject vibrancy and liveability in our community spaces through our grantmaking.

Tote Board's grants are derived from surpluses from the gaming businesses Singapore Pools (Private) Limited (a subsidiary company of Tote Board) and Singapore Turf Club (a proprietary club of Tote Board), as well as the collection of casino entry levies. Tote Board also ensures that Singapore Pools and Singapore Turf Club conduct their businesses in a socially responsible manner, so as to provide a safe and trusted avenue for gaming and to counter illegal gambling.

Tote Board's goal is to help build a flourishing society in Singapore. We want to inspire positive change and contribute towards building an inclusive, resilient and vibrant community, while fostering a caring and compassionate nation.

**ANNEX A: List of experiences on #SmallBigDreamersAtHome**

**Artists' Studio - Explore the works of these artists!**



Georgette Chen, *Tropical Fruits*. 1969. Oil on canvas. 73 x 92 cm. Gift of the artist. Collection of National Gallery Singapore.

*Tropical Fruits*

1969

Georgette Chen

Georgette Chen created many of her still life works to reflect the sights, sounds, smells and textures of Singapore and Southeast Asia. *Tropical Fruits* presents a collection of fruit that defined the artist's new homeland, fruit that were not naturally found in her birthplace of China.



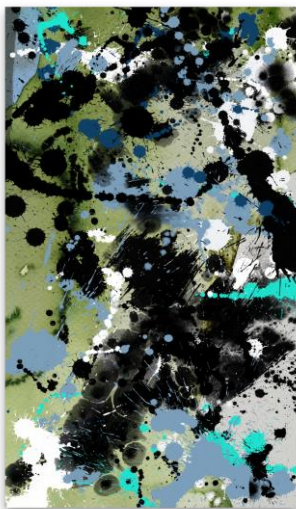
Choy Weng Yang. *Horizontals I*. 1977. Oil on canvas. 92 x 92 cm. Gift of the artist. Collection of National Gallery Singapore.

*Horizontals I*

1977

Choy Weng Yang

Choy Weng Yang believes that colours can express feelings, and that different colour combinations can evoke certain responses. Mr Choy has put a lot of thought into combining the colours in *Horizontals I*. If you look closely at the artwork and follow the colours, you may be reminded of different things and feelings!



*My INK-credible Adventure*

2020

Yeo Shih Yun

Yeo Shih Yun (b.1976) is a Singaporean ink artist who frequently uses inventive tools such as robots to create her paintings, which she customises with twigs and Chinese brushes. She believes that accidental marks and imperfections are beautiful and encourages everyone to embrace "mistakes" in art as they happen instead of striving for perfection.



Ruzaiika Omar Basaree. *Dungun Siri II*. 1978.  
Wood and emulsion paint. 72.4 x 91.4 cm.  
Collection of Muzium & Galeri Tuanku Fauziah,  
Universiti Sains Malaysia.

*Dungun Siri II*

1978

Ruzaiika Omar Basaree

Combining elements of architecture and traditional Malay wood carvings, Ruzaiika Omar Basaree is known for challenging the idea of a traditional painting by including materials such as wood to make her works multidimensional. *Dungun Siri II* was created during the time she lived in Dungun, Terengganu (Malaysia), where she incorporated Terengganu-style woodcarving called “kerawang” into her work.



Sudjana Kerton. *Gamelan Orchestra*. 1960. Oil on  
canvas. 89 x 127.5 cm. Collection of National  
Gallery Singapore.

*Gamelan Orchestra*

1960

Sudjana Kerton

Sudjana Kerton was among a number of Indonesian artists who travelled abroad for further studies in the 1950s. The *Gamelan Orchestra* was created while Kerton was living in New York, and reveals the influence of Cubism and the artist’s formal exploration of traditional Indonesian subject matter within the medium of painting.



# Make and Create – Get Hands-On!

## Activity sheets inspired by Georgette Chen's *Tropical Fruits*

**ABOUT THE ARTWORK**

**Tropical Fruits**  
by Georgette Chen



*Tropical Fruits* reflects the strong connection artist Georgette Chen has to Singapore. This work is a still life, a type of drawing that depicts common objects. How do artists use light and shadow in such works?

**MATERIALS**

You will need these items for the activity:

1. Printout of Shadow Template
2. Scissors
3. Coloured materials like markers, colour pencils or crayons

*Art 1: How do artists use light and shadow in their artworks? It is recommended for the activity to be done in pairs or small groups.*

**CREATE**

**Create Art With Your Own Shadows!**  
Learn about how light and shadow interact with everyday objects

1. Cut along the bold lines in the Shadow Template.
2. Fold back A along the dotted line.
3. Use a toothpick to cut a shadow of A into B. Trace the shadow with a marker.
4. Move the toothpick to adjust B to change the shape of the shadow. Trace this new shape. Repeat the step as many times as you wish.
5. Colour the result that you have created.

**EXPLORE**

Get a family member to help you trace your shadow on the floor with chalk. Explore the different shapes that you can create by moving your body.

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LET SURPRISE YOU

**Shadow Art: Exploring moving shadows and art.**

**ABOUT THE ARTWORK**

**Tropical Fruits**  
by Georgette Chen



*Tropical Fruits* reflects the strong connection artist Georgette Chen has to Singapore. This work is a still life, a type of drawing that depicts common objects. How do artists use light and shadow in such works?

**MATERIALS**

You will need these items for the activity:

1. Printout of Fruit Template
2. Paper
3. Scissors
3. Tape
4. Paint

*Art 2: How do artists use light and shadow in their artworks?*

**CREATE**

**Make Your Own Paper Brushes**  
Explore creating art with different textures

1. Fold a sheet of paper in half lengthwise, then roll it up tightly and secure it with tape.
2. Cut wide around one end of the tube and fold them back gently to create a paper brush with tuffs. Make two other paper brushes in different shapes such as a square or a point in as seen in the images on the right.
3. Dip one of the brushes into paint and stamp it onto the fruits in the Fruit Template.
4. Repeat Step 3 as many times as you want with different paper brushes and colours.

**EXPLORE**

Look around the house and see what else you can use to make more brushes. What patterns can you make with these different textures?

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LET SURPRISE YOU

**Make Paper Brushes: Craft paper brushes that double up as patterned stamps.**

## Activity sheets based on Choy Weng Yang's *Horizontals I*

**ABOUT THE ARTWORK**

**Horizontals I**  
by Choy Weng Yang

Artist Choy Weng Yang is a traditional abstract painter. He traced the subject of colour and believes that colours can evoke different feelings.

**MATERIALS**

You will need these items for the activity:

1. Printout of Tangram template
2. Scissors

*Art 3: How do artists use colour in their artworks? It is recommended for the activity to be done in pairs or small groups.*




**CREATE**

**Create Art with Tangrams**  
Explore warm and cool colours

1. Look at the colour wheel to learn about warm and cool colours.
2. Follow the bold lines to cut out the basic pieces from the tangram template and group the pieces into warm and cool colours.
3. Use the warm colours to form the Warm Cat and the cool colours to form the Cool Cat.

**EXPLORE**

You have two sets of tangrams! Use them to create other shapes, or go online to find other puzzles to solve.

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**Tangram Fun: Have fun matching warm and cool tones to create tangram cats!**

**ABOUT THE ARTWORK**

**Horizontals I**  
by Choy Weng Yang



Artist Choy Weng Yang explores how colour interact with each other in his abstract work. He traced the subject of colour and believes that colours can evoke different feelings.

**MATERIALS**

You will need these items for the activity:

1. Printout of Imaginary Creatures Template
2. Scissors
3. Coloured materials like markers, colour pencils or crayons

*Art 4: How do artists use colour in their artworks? It is recommended for the activity to be done in pairs or small groups.*

**CREATE**

**Colour My Mood**  
Learn about how different colours evoke different feelings and emotions

1. Follow the bold lines to cut out the Imaginary Creatures, and then fold along the dotted lines.
2. Colour the Imaginary Creatures according to their expressions with colour pencils or crayons.
3. You can mix and match the Imaginary Creatures' bodies and faces by flipping the papers.

**EXPLORE**

Show your own moods and their expressions on the three empty spaces in the template. Use coloured paper, colour pens, markers and pieces of cloth to add colours to those Imaginary Creatures.

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LET SURPRISE YOU

**Colour My Mood: Learn about how different colours evoke different feelings and emotions.**

## Activity sheets inspired by Yeo Shih Yun's *My INK-credible Adventure*

**ABOUT THE ARTWORK**

**My INK-credible Adventure**  
by Yeo Shih Yun



*My INK-credible Adventure* is an ink splash, splatters and drops. Artist Yeo Shih Yun believes that accidental marks are beautiful "mistakes" made while enjoying the process of creating art.

For Shih Yun, movement plays an important role when she creates as the speed and strength of her strokes affect the flow of ink.

**MATERIALS**

You will need these items for the activity:

1. A4 paper
2. Shallow tray that can fit A4 paper
3. Water
4. Ink or food colouring
5. Dishwashing soap
6. Paintbrush

**CREATE**

**Create an abstract ink painting**

1. Fill your tray with up to 6cm of water. Add a few drops of dishwashing soap and mix well.
2. Drop a few drops of ink or food colouring into the tray.
3. With the pointed end of a paintbrush, swirl the mixture to create patterns.
4. When you are satisfied with the patterns, gently place the paper on top of the mixture.
5. Lift one corner of the paper to check if the paper has absorbed the ink.
6. When you are ready to remove the paper, carefully pull it across the edge of the tray to remove excess water.
7. Enjoy your artwork to day!

**EXPLORE**

Try swirling the ink and colours quickly and then slowly to create a difference? What happens when you add different colours to the tray? Do you see new colours forming?

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#SMALLBIGDREAMERS

LET SURPRISE YOU

**Make an Abstract Ink Painting: An easy and fun way to dabble in ink art.**

**ABOUT THE ARTWORK**

**My INK-credible Adventure**  
by Yeo Shih Yun

Artist Yeo Shih Yun painted this artwork with "mistake-made" strokes that she made by "dropping" everyday objects found around her.



A visit to her studio will bring cheer as surprises as you discover various life objects, a toothpick and even a coin which she uses to create abstract ink paintings.

**MATERIALS**

You will need these items for the activity:

1. Various paper of any size piece of paper
2. Rulers
3. String or twine
4. Paper Brushes
5. Paint (oil, acrylic)

**OPTIONAL:** Ink you can find in your home which can be used to make to paint.

**CREATE**

**Pendulum Painting**

1. Tape the hanging paper to the top and set the two sticks on opposite sides of the paper.
2. Tie a string (or twine) between the two sticks. It should be high above the paper.
3. Tie one or two paintbrushes to the string such that the paintbrushes are hanging above the paper. The two brushes should be lightly touching the paper.
4. Dip the paintbrushes into the paint and let the paintbrushes swing back and forth above the hanging paper.
5. Try using different items to replace the paintbrush to see what other strokes you might get!

**EXPLORE**

What happens when you use heavier or lighter brushes? Do they create different patterns? Try replacing the "brushes" with different weights, what happens if one strokes do you get?

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LET SURPRISE YOU

**Make a Pendulum Painting: Watch your work come to life with a swinging paintbrush.**

## Activity sheets inspired by Ruzaika Omar Basaree's *Dungun Siri II*

**ABOUT THE ARTWORK**

**Dungun Siri II**  
by Ruzaika Omar Basaree

Did you know that people are not always flat? This is a 3D artwork of the window of traditional Malay house, so made of wood, metal and paper. By assembling those elements together, the artist invites us to use everyday materials to create art.

**MATERIALS**

You will need these items for the activity:

1. Printout of House Template
2. Scissors
3. Glue
4. Paper

*Note: Use the materials that you can find at home or in your school. You can use paper, cardboard, or even old magazines. You can also use different colors of paper to make the house look more interesting.*

**EXPLORE**

Go on a nature walk to collect items that you can add to your 3-D house. You could use leaves, twigs, or stones for poles to hang laundry.

**CREATE**

**Create Your Own 3D House!**

Explore designing the spaces inside your house using our House Template.

1. Cut along the bold lines on the materials, then fold along the dotted lines.
2. Cut out the items in the Picture Library and add them to the inside and outside of your house.
3. Ask the finishing touches to your house by drawing details or patterns on it with markers.

LET SURPRISE YOU

**Make a 3D House:** A simple, 3-step guide to building your own paper house!

**ABOUT THE ARTWORK**

**Dungun Siri II**  
by Ruzaika Omar Basaree

The patterns in *Dungun Siri II* are inspired by nature! These patterns are made by repeating motifs, many of which are based on the lines, shapes and forms found in elements in nature, such as flowers and leaves.

**MATERIALS**

You will need these items for the activity:

1. Printout of Stencil Template
2. Scissors
3. Paint
4. Toothbrush

*Note: Use the materials that you can find at home or in your school. You can use paper, cardboard, or even old magazines. You can also use different colors of paper to make the house look more interesting.*

**EXPLORE**

Besides paper, what else can you use in your pattern? Think about different materials you could use.

**CREATE**

**Design Your Own Pattern!**

Design your own pattern using our Stencil Template.

1. Print out the Stencil Template on the next page.
2. Cut out the four marks by following the bold lines to create identical.
3. Choose two motifs and name them A and B. Paint them in the corresponding circles on the first and second rows.
4. Paint any (or all) of the four marks for the third and fourth rows to create your own pattern!

LET SURPRISE YOU

**Make a Pattern:** Stenciling fun with easy-to-follow templates.

## Activity sheets based on Sudjana Kerton's *Gamelan Orchestra*

**ABOUT THE ARTWORK**

**Gamelan Orchestra**  
by Sudjana Kerton

Sudjana Kerton used shapes and patterns to create this work depicting his memories of the gamelan, a traditional musical ensemble that often plays during dance performances and celebrations. If this work were to come to life, what kind of melody might you hear?

**MATERIALS**

You will need these items for the activity:

1. Printout of Drawing Template
2. Colouring materials like markers, colour pencils or crayons.

**EXPLORE**

Play a song that you like! Create your own artwork using lines and patterns inspired by the music.

**CREATE**

**Draw an Artwork with Music**

Use our Drawing Template to respond to music with art.

1. Sing the songs suggested in the Drawing Templates. Do the different tunes and tempos evoke different memories?
2. Using your colouring materials, draw lines and patterns that correspond to the different songs. Have a look at some examples drawn in the circles on the Drawing Templates.

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**Draw with Music:** Kids are prompted to visualise music using lines and patterns.

**ABOUT THE ARTWORK**

**Gamelan Orchestra**  
by Sudjana Kerton

Sudjana Kerton used shapes and patterns to create this work depicting his memories of the gamelan, a traditional musical ensemble that often plays during dance performances and celebrations. If this work were to come to life, what kind of melody might you hear?

**MATERIALS**

You will need these items for the activity:

1. Printout of Bonang Template
2. Scissors & Glue
3. Colouring materials like markers, colour pencils or crayons.

*Note: Use the materials that you can find at home or in your school. You can use paper, cardboard, or even old magazines. You can also use different colors of paper to make the house look more interesting.*

**EXPLORE**

What kind of instruments can you make with items that you can find around the house? Create music with your instruments.

**CREATE**

**Make Your Own Bonang**

A musical instrument used in the gamelan, a bonang is a collection of small gongs in a wooden frame.

1. Colouring the wood frame in Drawing Template (A).
2. Think about the melody that your instrument will make. Is it slow or fast?
3. With your colouring materials, add shapes, lines and patterns to represent the sounds your instrument will make. Repeat them to create a pattern.
4. Fold the tabs. With glue, use these tabs to help your Bonang stand!

*Note: Use the materials that you can find at home or in your school. You can use paper, cardboard, or even old magazines. You can also use different colors of paper to make the house look more interesting.*

LET SURPRISE YOU

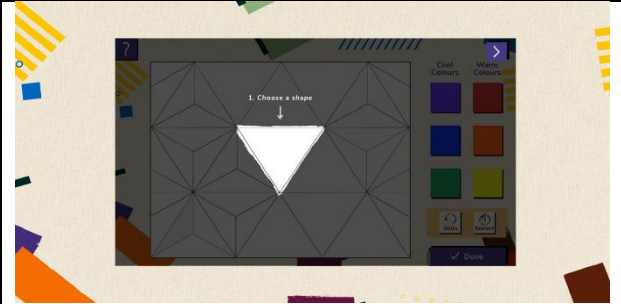

**Make Your Own Bonang:** Printable templates allows kids to build their own paper Bonang.

## Play and Discover – Where kids learn through play.



*Interactive Game: An Artist's Tropical Landscape*

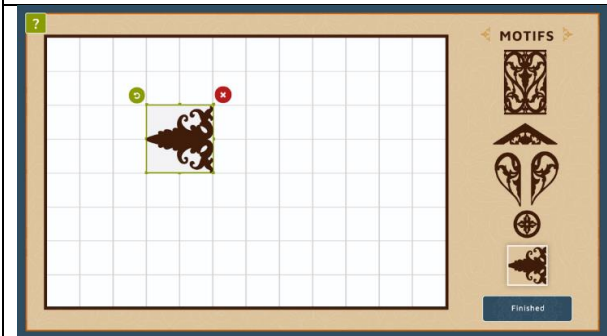
Stepping into the mind of local art pioneer Georgette Chen, children can draw inspiration from *Tropical Fruits*—her 1969 still-life painting featuring a collection of regional fruits which demonstrates how artists are often inspired by their environment. Sitting in front of their own digital easels for the game *An Artist's Tropical Landscape*, they can watch the interplay between light and shadow by shifting the light source in this digital *mise-en-scène*, and even learn about

	<p>composition in still-life paintings by experimenting with the placement of fruits on the table.</p>
 <p><i>Interactive Game: Feeling Blocks</i></p>	<p>From colourful fruits to colourful blocks, this interactive game draws inspiration from <i>Horizontals I</i> by prominent Singaporean artist Choy Weng Yang. Echoing his use of colour as an emotive medium, <i>Feeling Blocks</i> encapsulates a colouring challenge that encourages children to express themselves through colours and understand the relationship between colours and emotions. Children can paint with their hearts on their sleeves by filling up kaleidoscopic patterns with warm or soft colours of their choice, or take up a bigger challenge by creating a painting from scratch using geometric shapes and colours.</p>
 <p><i>Interactive Game: My INK-credible Adventure</i></p>	<p>The Gallery worked with Singaporean painter Yeo Shih Yun to develop a new activity inspired by her work in the medium of ink. Encapsulating her decades-long love affair with the fusion of traditional and contemporary art mediums, Yeo developed the online game <i>My INK-credible Adventure</i>, which allows children to create digital artworks filled with ink splashes, strokes, splatters and drops in an open and playful manner. The game is inspired by the space of the same name at the Keppel Centre for Art Education created collaboratively between the artist and the Gallery, which will be launched later in 2020.</p>



Available from July 2020: Interactive game titled *Music Making*

*Music Making*, a game that transforms the artistry of music into bold visual strokes. It takes reference from the painting *Gamelan Orchestra* by Indonesian artist Sudjana Kerton in which he depicts the sounds of the traditional instruments from his homeland. Children can play conductor to a digital orchestra with their own symphonies and see how their music creation is represented in a painting with brush strokes that change with varying beats and tempo.



Available from July 2020: Interactive game titled *Dungun Dreaming*

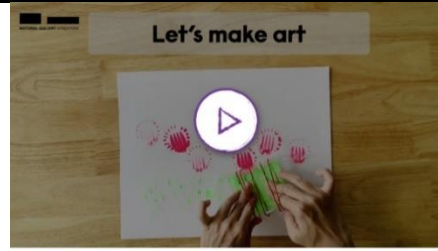
This interactive game is inspired by *Dungun Siri II* by Malaysian artist Ruzaika Omar Basaree where she assembled objects such as window locks, pieces of wood and intricately designed Malay wood carvings to create this 3-dimensional painting of a traditional Malay window. In the game *Dungun Dreaming*, children can dream up their own versions of the woodcarving patterns, using motifs found in this artwork.

**Watch and Listen - On-demand videos for entertainment anywhere anytime!**



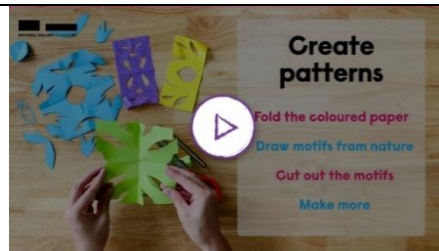
**Create with Textures**

Learn to create with textures the way Georgette Chen does with her art!



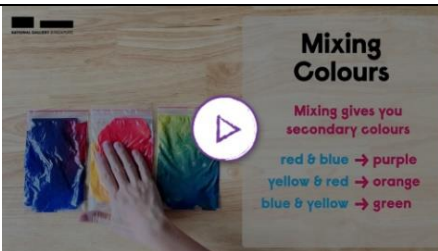
**Create with Music**

Take Sudjana Kerton's lead and fuse art and music together.



**Create with Patterns**

If Ruzaika Omar Basaree's work inspired you, here's how you can make your own window.



**Create with Colours**

Share Choy Weng Yang's passion for colour!